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PS4 PS3 Xbox One Xbox 360 PC Pro Evolution Soccer Pro Evolution Soccer 2017 sees the return of the multi-award winning franchise complete with an abundance of new features and quality improvements. PES 2017 aims to retain its title of Best Sports Game for a third year, as voted across the world at games shows and by major media outlets in 2014 and 2015. This years tagline (creation concept) Control Reality' encapsulates the focus of this years product, taking the award winning gameplay to a new level by achieving interactive reality in both control and its new standard of authentic visuals. The immersion in the game presentation and interactive, tactical elements enhance the experience for the player, as the product aims to maximize the fun in playing against any player in every way. The industry leading Fox Engine again powers the series to reach new heights across the large amount of improvements, and with PES 2017 users will be able to experience real football for the first time in a video game. Platforms PlayStation4,PlayStation3,Xbox One,Xbox 360,PC Release Date Player Single Player, Local Multiplayer, Online Multiplayer 2025 Konami Digital Entertainment Gerek kulpleri ve milli takmlar kullanmanza imkan tanyan "zgn Takm" gibi bir sr seenek sayesinde oyunun nasl oynandn renebilirsiniz. Ayrca orijinal takmnz oluturmak iin ister aktif oyuncular ister futbol efsaneleri olsun favori futbolcularnz seebileceiniz "Rya Takm" da bulunmaktadr. Bu oyunda gerek hayattaki futbol ile en lgn futbol hayalleriniz birleiyor! Tienes muchas opciones para jugar, como la de "Equipo autntico", que te permite usar clubes y selecciones nacionales reales. Tambin est la de "Equipo ideal", en la que puedes elegir a tus futbolistas favoritos, ya sean jugadores en activo o leyendas del balompi, para crear tu propio equipo original. Este es el juego donde se combinan el ftbol de la vida real y tus sueos futbolsticos ms locos! Una vez que empieces a jugar, podrs aprender los controles bsicos y cmo construir tu equipo ideal a travs de un tutorial paso a paso que incluye partidos de prctica. Para que muchos usuarios puedan disfrutar de la diversin y la emocin de jugar partidos en eFootball, tambin hemos aadido la opcin de ayuda inteligente.Rompe la defensa rival con regates o pases increbles y marca goles con disparos potentes, todo sin necesidad de comandos complicados. En ataque Regates Para realizar un amago que normalmente requerira un comando complicado, simplemente inclina el joystick derecho hacia donde quieras realizar la maniobra evasiva.*Solo en las versiones para consola y PC Al regatear, esta opcin ayuda al jugador a moverse en la direccin adecuada para eludir a los rivales que se le echan encima. Si el baln est a punto de salir por la lnea de banda, esta opcin ayuda a corregir la velocidad y la direccin del regate. Pases El objetivo del pase cambiar a jugadores que estn desmarcados segn la situacin; por ejemplo, si un rival est tapando la lnea de pase o un compaero est corriendo a la espalda de la defensa. Segn la situacin, el tipo de pase cambiar automticamente a un pase fuerte o bombeado, algo que normalmente requerira una decisin rpida y comandos complicados. Disparos La potencia y la trayectoria del disparo se determinan automticamente sin necesidad de comandos de disparo precisos que requieren una decisin rpida. En defensa Si hay una situacin de peligro frente a tu portera, el baln ser despejado automticamente. Adems, esta opcin ayuda a que los defensores hagan el despeje en la direccin adecuada. Al usar el comando Emparejamiento, el defensor se colocar automticamente delante del rival que est regateando. Para ajustar la posicin del defensor, introduce una direccin. *Durante un emparejamiento, el defensor se agacha ligeramente y encara al rival que tiene el baln dando pasos precisos mientras se mueve guardando una distancia adecuada, lo que hace ms fcil poder bloquear un pase o un disparo. Cmo cambiar esta configuracin Al jugar por primera vez, la configuracin de la Ayuda inteligente se establecer automticamente en "S". Puedes cambiar la configuracin siguiendo los pasos indicados a continuacin. Versin mvil: [Extras] > [Opciones del juego] > [Configuracin de juego] > [Ayuda inteligente] Versin consola/PC: [Extras] > [Opciones del juego] > [Mando], selecciona el mando que quieres usar y despus ve a [Opciones detalladas] > [Ayuda inteligente] Un equipo autntico es un equipo listo para que juegues con l.Elige tu club o seleccin nacional favorita y disfruta de partidos contra la IA en el modo "Amistoso" o juega con tus amigos en lnea a travs del modo "Partido de amigos". En Equipo ideal, puedes crear tu propio equipo fichando a tus jugadores y directores tcnicos favoritos. Crea un equipo original y enfrntate a los equipos ideales de usuarios de todo el mundo. Conceptos de juego del equipo ideal Tu equipo ideal comenzar su andadura con una plantilla formada en su totalidad por jugadores originales. No obstante, dado que sus capacidades son limitadas, te convendra reforzarte con fichajes. Para fichar jugadores, tienes que ir a [Contrato]. Te recomendamos que eches un vistazo a la lista de "Jugadores normales", en la que podrs hacer fichajes utilizando las recompensas de bienvenida. Jugadores especiales Aqu puedes fichar jugadores que hayan tenido un rendimiento sobresaliente en partidos de la vida real, jugadores de ligas destacadas y leyendas del ftbol. *Puede no estar disponible en ciertos pases/regiones. Jugadores normales Aqu puedes fichar a los jugadores que t quieras. Usa los filtros para buscar a tus jugadores favoritos. Directores tcnicos Puedes fichar directores tcnicos con compatibilidades distintas y que destaquen en determinadas configuraciones tcticas. Boletos de jugador normal Los boletos se pueden obtener de varias formas, como a travs de recompensas de evento, y sirven para fichar jugadores al azar. Packs Los packs incluyen una variedad de objetos novedosos, como jugadores, directores tcnicos y uniformes. Para que los jugadores fichados puedan jugar partidos, inscrbelos en [Estrategia]. Cuando termines de crear tu equipo con los jugadores recin fichados, ve a [Partido]. Eventos Disfruta de los temas de actualidad de la temporada futbolstica participando en una amplia diversidad de eventos. Puedes hacerlo en partidos contra laIA y en partidos de usuarios. Iremos aadiendo nuevos tipos de eventos con el paso del tiempo. Liga eFootball Juega partidos JcJ y contra la IA en una liga compuesta por divisiones. Asciende de divisin para ganar mejores recompensas. Mi liga Este es un modo en el que luchas por convertirte en el campen de la liga elegida jugando partidos contra la IA. Partida rpida Disfruta de partidos informales JcJ en lnea contra usuarios de todo el mundo. Los resultados de estos partidos no quedarn registrados. Partido de amigos Este modo en lnea te permite jugar con tus opciones del partido preferidas, desde 1 contra1 hasta 3 contra3 (Coop.). [Consejos] Obtn recompensas y refuerza tu equipo Los GP y las monedas de eFootball que necesitas para fichar jugadores se pueden obtener de diversas formas. El "Bonus de inicio de sesin" es una recompensa que se obtiene por iniciar sesin en el juego y que se puede recibir una vez al da, as que asegrate de jugar todos los das. Con el "Pase de partido", puedes recibir recompensas simplemente por completar partidos. Entre estos se incluyen los partidos de amigos, por lo que puedes obtener recompensas mientras juegas con tus amigos. Los "Objetivos" te dan recompensas por completar los desafos indicados. Hay muchos desafos fciles disponibles! En el "Premijuego", tendrs la posibilidad de ganar recompensas pasando por determinadas casillas del mapa. Si metes el penalti, avanzars ms casillas, lo que har que vayas obteniendo las recompensas ms rpidamente. A excepcin de ciertos tipos de jugadores, puedes desarrollar a los jugadores que fiches. Ve a [Mi equipo] > [Jugadores] y selecciona al jugador al que quieres desarrollar. Entrenamiento de nivel Puedes usar los "Programas de entrenamiento de nivel" para otorgar puntos de experiencia a tus jugadores. Progresin del jugador Los "Puntos de progresin" estarn disponibles cuando el jugador suba de nivel y sirven para desarrollar an ms al jugador. Entrenamiento de habilidad Puedes usar los "Programas de entrenamiento de habilidad" para aadir hasta 5habilidades adicionales a un jugador. Entrenamiento de posicin Los jugadores pertinentes tendrn una lista de dominios de posicin para el entrenamiento de posicin. A travs del uso de "Programas de entrenamiento de posicin", podrs aumentar el dominio de posicin que un jugador tenga de hasta 2 posiciones al azar. Fusin de jugador Fusionar a un jugador permite transferir sus puntos de experiencia y sus habilidades de jugador adicionales a otro jugador. Sigue estos 2 pasos para desarrollar al jugador: 1) Sube de nivel al jugador ponindolo a jugar partidos o usando "Programas de entrenamiento de nivel" recibidos como recompensas de eventos, etc. 2) Usa los puntos de progresin obtenidos al subir de nivel al jugador para desarrollarlo a travs de "Progresin del jugador". Qu es Progresin del jugador? Es una funcin que te permite desarrollar a tus jugadores usando puntos de progresin. Tus jugadores obtienen puntos de progresin al subir de nivel. Tienes 2 opciones para asignar los puntos de progresin del jugador: "Desarrollo automtico" y "Desarrollo manual". Si eliges "Desarrollo automtico", los puntos obtenidos por el jugador al subir de nivel se asignarn automticamente de una forma que maximizar su valoracin general. En caso de que quieras personalizar a tu gusto las estadsticas del jugador, puedes asignar los puntos eligiendo "Desarrollo manual". Ten en cuenta que puedes restablecer los puntos de progresin del jugador en cualquier momento. Si tienes dudas sobre cmo asignar manualmente los puntos del jugador, puedes usar la funcin "Recomendado" para asignarlos automticamente. Estilo de juego del equipo Hay 5 tipos de estilos de juego del equipo, entre ellos "Posesin" y "Contraataques rpidos", que puedes seleccionar en [Estrategia] > [Tcticas]. Para que la tctica elegida funcione de la manera ms efectiva para tu equipo, lo mejor es que fiches a un director tcnico que tenga un dominio alto de ese estilo de juego del equipo. [Consejos] Empujes Algunos jugadores poseen una caracterstica especial llamada "Empuje". Los "Empujes" sirven para potenciar ciertas estadsticas del jugador, permitiendo que la progresin del jugador supere el lmite de99. Algunos jugadores tienen un "Espacio para Empuje" en el que puedes aadir un Empuje adicional. La experiencia en Equipo ideal se divide en "Fases". En cada fase podrs disfrutar de los temas de actualidad del ftbol a travs de eventos en el juego, como eventos de desafo JcJ y eventos de tour contra la IA. Si fichas jugadores que coincidan con el tema del evento y los incluyes en tu equipo, tendrs una ventaja en el evento. Crea un equipo nico para cada evento y vive las emociones que solo brinda el ftbol! Activos del juego y contratos Obtn informacin sobre los activos del juego conseguidos a travs de Equipo ideal y las diferentes formas de fichar jugadores consultando lo siguiente: Activos virtuales Monedas que sirven para fichar jugadores y comprar objetos del juego, etc. Se pueden obtener a lo largo del juego o en la tienda. GP Una moneda virtual del juego que sirve para fichar jugadores y directores tcnicos, etc. Se pueden obtener cumpliendo ciertas condiciones en el juego. Puntos que sirven para fichar jugadores o canjearlos por objetos del juego. Se pueden obtener a lo largo del juego y a travs de campaas fuera del juego. Sitio web oficial de los puntos de eFootball Contratos Acuerdo factible Un objeto que te permite fichar a un jugador al azar de una lista de jugadores confeccionada expresamente para este acuerdo. Contrato nominativo Un objeto que te permite fichar al jugador que elijas de una lista de jugadores confeccionada expresamente para este contrato. Contrato selectivo Un objeto que te permite fichar al jugador que elijas de una lista de jugadores exclusiva. Fichaje de jugadores y tipos de fichas *Las imgenes de las fichas y las estadsticas de los jugadores no son definitivas y pueden cambiar en el futuro. adidas, the 3-Bars logo, the 3-Stripe trade mark, Predator, F50, Y-3 and Climacool are trademarks of the adidas Group, used with permission.The use of certain player names, images and likenesses on a collective basis is authorised by FIFPRO Commercial Enterprises BV.Officially Licensed Product of the MLSPA [2025] 2025, DFB. 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"eFootball", "e-Football", " " and " " are registered trademarks or trademarks of Konami Digital Entertainment Co., Ltd. in Japan and other countries or regions. Konami Digital Entertainment eFootball v4.3.0 Information The Minor Update (v4.3.0) is now available. See below for details. You have a ton of options on how to play, such as the "Authentic Team" that lets you use real clubs and national teams. There is also the "Dream Team" where you can choose your favourite footballers, whether they are active players or football legends, to create your original team. This is the game where real-life football and your wildest football dreams unite! Once you've started playing the game, you can learn the basic controls and how to build your Dream Team through a step-by-step tutorial that includes practice matches. So that many users can enjoy the fun and exhilaration of playing matches in eFootball, we have also added the Smart Assist setting.Break through the opposing defence with amazing dribbles or passes and score goals with powerful shotsall without the need for complex commands. When Attacking Dribbling To perform a feint which would normally require a complex command, simply tilt the right stick in the direction you want to perform an evasive maneuver.*Applies only to console/PC versions While dribbling, this setting helps the player move in the right direction to avoid opponents who draw close. When the ball is about to go out of play near the touchline, this setting helps correct the dribbling speed and direction. Passing The target of passes will change to players who are open depending on the situation, such as if an opponent is blocking a passing lane or a teammate is making a run behind the defense. Depending on the situation, the pass type will automatically switch to a strongly hit or lofted ball, which would normally require quick decision-making and complex commands. Shooting The power and trajectory of shots are automatically determined without the need for precise shooting commands that require quick decision-making. When Defending The ball will automatically be cleared during dangerous situations in front of your own goal. This setting also helps defenders make a clearance in an appropriate direction. When using the Match-up command, the defender will automatically move in front of the opponent dribbling the ball. To adjust the defender's positioning, enter a direction. *During a Match-up, the defender crouches down and confronts the opponent in possession of the ball by taking precise steps while moving within an appropriate range, increasing the chances of successfully blocking a pass or shot. How to Change this Setting When playing for the first time, Smart Assist will automatically be set to "On". You can change the setting by following the steps below. Mobile version: [Extras] > [Game Settings] > [Play Settings] > [Smart Assist] Console/PC version: [Extras] > [Game Settings] > [Controller], select a controller to use, then choose [Detailed Settings] > [Smart Assist] An Authentic Team is a ready-to-use team that is available for you to play.Choose your favourite club or national team and enjoy matches against the AI in "Exhibition" mode, or play with your friends online via "Friend Match" mode. In Dream Team, you can build your very own team by signing your favourite players and managers. Create your original team and take on the world in Dream Team-exclusive matchups. Dream Team Playing Concepts Your Dream Team journey will start with a squad full of original players. However as their abilities are not very high, you should be looking into making signings. To sign players, you will need to go to [Contract]. We recommend you to check out the "Standard Player List" where you can utilise the welcome rewards to make signings. Special Player List You can sign players that have put in top performances in real-life matches, players from featured leagues and football legends here. *May not be available in certain Countries/Regions. Standard Player List You can sign any player of your choice here. Use the filters to find your favourite players. Manager List You can sign managers of different Coaching Affinity that excel in various tactical setups. Standard Player Tickets Tickets that can be earned through various means, including Event Rewards. Use these to sign players at random. Packs Packs include a variety of novelty items such as players, managers and strips. You will need to register your signed players via [Game Plan] to have them featured in matches. When you are done building your team with your newly signed players, head on over to [Match]. Events Experience the "hot topics" of the football season by taking part in a wide variety of Events. There are VS AI matches and User Matches waiting for you to take on. New types of Events will also be added in due course. eFootball League Play PvP and VS AI matches in a league with a division-based structure. Climb the division ladder and earn even greater rewards. My League This is a mode where you battle to become the champion of your chosen league by playing matches against the AI. Quick Match Enjoy casual online PvP matches against users around the world. These matches will not be counted towards your match records. Friend Match This online mode allows you to play in your preferred Match Settings, from 1-vs-1 to 3-vs-3 Co-op (cooperative play). [Tips] Earn rewards and strengthen your team GP and eFootball Coins, which are needed to sign players, can be obtained in various ways. "Login Bonus" is a reward for logging into the game and can be claimed once a day, so be sure to log in everyday. With "Match Pass", you can earn rewards by simply completing matches. Friend Match is eligible too, so you can get your hands on rewards whilst playing with friends. "Objectives" reward you for completing the indicated challenges. There are many easy challenges on offer too! In "Daily Game", you will aim to earn rewards by proceeding through specific spaces on the map. By scoring penalty kicks, you will be able to move through more spaces, thus getting you rewards at a faster rate. Apart from players of certain Player Types, you can further develop your signed players. Head onto [My Team] > [Players] and select the player that you wish to develop. Level Training "Level Training Programs" can be used to grant your players Experience Points. Player Progression "Progression Points" will become available once a player levels up, and can be used to further develop the player. Skill Training "Skill Training Programs" can be used to add a maximum of 5 Additional Skills to a player. Position Training Applicable players will have a list of eligible Position Proficiencies for Position Training. Through the use of "Position Training Programs", you will be able increase a player's Position Proficiency for a maximum of 2 positions at random. Player Fusion Fusing a player allows the Experience Points and the Additional Player Skills to be passed on to another player. Follow these 2 steps to develop your player. 1) Level up your players by featuring them in matches, or by using "Level Training Programs" that you have received as event rewards etc. 2) Use the Progression Points that you earned from levelling up the player, and develop him via "Player Progression". What is Player Progression? This is a function that allows you to develop your players using Progression Points. Your players acquire Progression Points when they level up. You have two options on how to allocate the player's Progression Points: "Auto Development" and "Manual Development". If you choose "Auto Development", whenever the player levels up, his Points will be allocated automatically in a way that will maximise his Overall Rating. In case you want to customise the player's stats to your personal liking, you can allocate the Points manually by choosing "Manual Development". Note that you can reset a player's Progression Points at any time. Lastly, in case you are in doubt on how to manually allocate your player's Points, you can use the "Recommended" function to allocate them automatically. Team Playstyle There are 5 different Team Playstyles that can be configured in [Game Plan] > [Tactics], including "Possession Game" and "Quick Counter". To make the tactics work more effectively for your team, it is best to employ a manager with a higher proficiency for your chosen Team Playstyle. [Tips] Boosters Some players will possess a special feature called "Booster". "Boosters" serve to enhance certain Player Stats, allowing you to perform Player Progression on a player and take them beyond the ceiling of 99. There are some players that have a "Booster Slot" where they can add an extra Booster to their arsenal. The Dream Team experience is divided into "Phases". During each Phase you will be able to enjoy the latest football trends via in-game Events, such as PvP Challenge Events and VS AI Tour Events. By signing players that are compatible with an Event's theme and adding them to your squad, you will have an advantage in the Event. Create an unique team for each Event and feel the excitement that only football can offer! In-game Assets and Contracts Please see the following for information regarding in-game assets earned via Dream Team, and the different ways to sign players. Virtual Currency These are Coins that can be used to sign players and purchase in-game items etc. They can be acquired in-game or via [Shop]. GP This is an in-game currency that can be used to sign players and managers etc. It can be acquired by meeting certain conditions in-game. These are Points that can be used to sign players and exchange in-game items. Apart from acquiring them in-game, you can also get them via out-of-game campaigns. eFootball Point Official Site Contracts Chance Deal An item that allows you to sign a random player from a list of players tailored for this deal. Nominating Contract An item that allows you to sign a player of your choosing from a list of players tailored for this contract. Selection Contract An item that allows you to sign a player of your choice from an exclusive Player List. Player Signings and Card Types *Card images and player stats are not finalised, and may undergo changes in the future. Gerek kulpleri ve milli takmlar kullanmanza imkan tanyan "zgn Takm" gibi bir sr seenek sayesinde oyunun nasl oynandn renebilirsiniz. Ayrca orijinal takmnz oluturmak iin ister aktif oyuncular ister futbol efsaneleri olsun favori futbolcularnz seebileceiniz "Rya Takm" da bulunmaktadr. Bu oyunda gerek hayattaki futbol ile en lgn futbol hayalleriniz birleiyor! Oyunu oynamaya baladnzda temel kontrolleri ve egzersiz malar ieren adm adm eitimler ile Rya Takmnz nasl kuracanz renebilirsiniz. Daha fazla kullancnn eFootballda ma oynama heyecann ve elencesini yaayabilmesi iin Akll Yardm ayarn ekledik.Muhteem top srmelerle veya paslarla rakip savunmay an ve gl utlarla goller atn; hem de karmak komutlara gerek olmadan. Hcumda Top Srme Normalde karmak bir komut gerektiren bir alm gerekletirmek iin sa ubuu kanma manevrasn yapmak istediiniz yne doru ein.*Yalnzca konsol/PC srmleri iin geerlidir Bu ayar, top srerken oyuncunun yaklaan rakiplerden kanmak iin doru yne hareket etmesine yardmc olur. Bu ayar, top ta izgisine yakn bir yerde oyundan kmak zereyken top srme hzn ve ynn dzeltmeye yardmc olur. Pas Verme Paslarn hedefi, duruma bal olarak (rnein rakibin pas yolunu kapatmas veya takm arkadann defansn arkasna doru komas gibi) deiir ve akta olan oyunculara pas verilir. Duruma gre pas tr otomatik olarak, normalde hzl karar alma ve karmak komutlar gerektiren sert vurulu veya yksekten atlan topa dnr. ut ekme Hzl karar almay gerektiren net ut komutlarna gerek kalmadan, utlarn gc ve eimi otomatik olarak belirlenir. Defansta Kalenizin nndeki tehlikeli durumlarda top otomatik olarak uzaklatrlr. Bu ayar ayrca defans oyuncularnn topu uygun bir ynde uzaklatrmasna yardmc olur. Yakndan Takip Et komutunu kullanrken savunma oyuncusu otomatik olarak topu sren rakibin nne geer. Savunma oyuncusunun pozisyonunu ayarlamak iin bir yn girin. *Yakndan Takip Et esnasnda defans oyuncusu hafif melir ve uygun bir mesafe iinde hareket ederken hassas admlar atarak topu tayan oyuncuyu karlar, bu ekilde bir pas veya utu baaryla engelleme ans artar. Bu Ayar Nasl Deitirilir lk kez oynadnzda Akll Yardm otomatik olarak "Ak" konuma gelir. Ayar, aadaki admlar takip ederek deitirebilirsiniz. Mobil srm: [Ekstra] > [Oyun Ayarlar] > [Oynan Ayarlar] > [Akll Yardm] Konsol/PC srm: [Ekstra] > [Oyun Ayarlar] > [Oyun Kumandas], kullanmak istediiniz oyun kumandasn sein ve [Ayrntl Ayarlar] > [Akll Yardm] admlarn takip edin zgn Takm, oynamak iin kullanabileceiniz hazr bir takmdr.Favori kulbnz veya milli takmnz sein ve "Gsteri" modunda YZ'ye kar malarn keyfini karn ya da "Arkada Ma" modu araclyla arkadalarnzla online olarak oynayn. Rya Takmda, en sevdiiniz oyuncu ve menajerlerle szleme imzalayarak kendi takmnz kurabilirsiniz. Esiz takmnz kurun ve Rya Takma zel elemelerle tm dnyaya meydan okuyun. Rya Takm Oynama Konseptleri Rya Takm yolculuunuz, orijinal oyuncularla dolu bir kadro ile balayacak. Ancak bu oyuncularn yetenekleri ok yksek olmayaca iin yeni transferler yapmaya almalsnz. Oyuncularla szleme imzalamak iin [Szleme] blmne gitmelisiniz. Ho geldiniz dllerini kullanarak transfer yapabileceiniz "Standart Oyuncu Listesini" kontrol etmenizi neririz. zel Oyuncu Listesi Burada, gerek yaamda st dzey performanslar sergileyen oyuncularla, ne kan liglerden oyuncularla ve futbol efsaneleriyle szleme imzalayabilirsiniz. *Belli lkelerde/Blgelerde mevcut olmayabilir. Standart Oyuncu Listesi Burada, istediiniz herhangi bir oyuncuyla szleme imzalayabilirsiniz. Favori oyuncularnz bulmak iin filtreleri kullann. Menajer Listesi eitli taktiksel kurulumlarda uzman olan farkl Antrenrlk Yaknlna sahip menajerlerle szleme imzalayabilirsiniz. Standart Oyuncu Biletleri Etkinlik dlleri dhil eitli yollarla kazanabileceiniz biletler. Bu biletleri kullanarak oyuncularla rastgele olarak szleme imzalayn. Paketler Paketlerin ierisinde oyuncu, menajer ve Forma gibi yeni eler bulunur. Szleme imzaladnz oyunculara malarda yer vermek iin onlar [Oyun Plan] araclyla kaydetmeniz gerekir. Yeni szleme imzaladnz oyuncularla takmnz kurma iini bitirdikten sonra [Maa] gein. Etkinlikler eitli Etkinliklere katlarak futbol sezonunun "scak gndem maddelerini" deneyimleyin. YZ'ye Kar malar ve Kullanc Malar sizi bekliyor. Ayrca zamanla yeni Etkinlik trleri de eklenecek. eFootball Ligi Bir ligde klasman tabanl bir yapyla PvP ve YZ'ye Kar malar oynayn. Klasmanda daha st sralara karak daha byk dller kazann. Ligim Bu mod, YZ'ye kar malar oynayarak setiiniz ligin ampiyonu olmak iin mcadele ettiiniz bir moddur. Hzl Ma Dnyann her tarafndan kullanclara kar rahat online PvP malarnn tadn karn. Bu malar, ma kaytlarnza geirilmez. Arkada Ma Bu online mod, 1'e 1'den 3'e 3 Ortaklaa oyuna kadar tercih ettiiniz Ma Ayarlaryla oynamanz salar. [pular] dlleri kazann ve takmnz glendirin Oyuncularla szleme imzalamak iin gereken GP ve eFootball Paras, eitli yollardan kazanlabilir. "Giri Bonusu", oyuna giri yaparak kazanlan ve gnde bir defa alnabilen bir dldr. Bu yzden her gn giri yapmay unutmayn. "Ma Bileti" ile sadece malar tamamlayarak dl kazanabilirsiniz. Arkada Ma da dl kazandrr. Bylece arkadalarnzla oynarken de dl kazanabilirsiniz. "Hedefler", belirtilen meydan okumalar tamamlamanz durumunda size dl kazandrr. stelik ok sayda kolay mcadele de var! "Gol Oldu"da harita zerinde belirli kareleri ilerleyerek dller kazanmaya alacaksnz. Penalty gole evirerek daha fazla kare ilerleyebilecek ve bylece daha hzl ekilde dller kazanabileceksiniz. Belli Oyuncu Trleri hari olmak zere, szleme imzaladnz oyuncular daha fazla gelitirebilirsiniz. [Takmm] > [Oyuncular] admlarn takip edin ve gelitirmek istediiniz oyuncuyu sein. Seviye Antrenman "Seviye Antrenman Programlar", oyuncularnza Deneyim Puan kazandrmak iin kullanlabilir. Oyuncu lerlemesi "lerleme Puan", bir oyuncunun seviyesi ykselince alr ve oyuncuyu daha da gelitirmek iin kullanlabilir. Beceri Antrenman "Beceri Antrenman Programlar", bir oyuncuya en fazla 5 Ek Beceri eklemek iin kullanlabilir. Pozisyon Antrenman Geerli oyuncular, Pozisyon Antrenman iin oynanabilir Pozisyon Ustalklar listesine sahip olacak. "Pozisyon Antrenman Programlarn" kullanarak, bir oyuncunun Pozisyon Ustaln rastgele en fazla 2 pozisyona kadar artrabileceksiniz. Oyuncu Birleimi Bir oyuncuyu birletirmek, Deneyim Puanlarnn ve Ekstra Oyuncu Becerilerinin dier bir oyuncuya gemesine imkan tanr. Oyuncunuzu gelitirmek iin u 2 adm takip edin. 1) Oyuncularnza malarda yer vererek veya etkinlik dl vb. ekillerde aldnz "Seviye Antrenman Programlarn" kullanarak oyuncularnzn seviyelerini ykseltin. 2) Oyuncunun seviyesini ykselterek kazandnz lerleme Puanlarn kullann ve "Oyuncu lerlemesi" araclyla oyuncunuzu gelitirin. Oyuncu lerlemesi Nedir? lerleme Puanlarn kullanarak oyuncularnz gelitirmenizi salayan bir ilevdir. Oyuncularnz seviye atladka lerleme Puan alr. Oyuncunun lerleme Puanlarnn nasl datlaca konusunda iki seenee sahipsiniz: "Otomatik Geliim" ve "Manuel Gelitirme". "Otomatik Geliimi" seerseniz oyuncunun Puanlar, oyuncu her seviye atladnda Genel Derecesini en st dzeye karacak ekilde otomatik olarak datlr. Oyuncu istatistiklerinizi kendi tercihinize gre zelletirmek istediiniz durumlarda "Manuel Gelitirmeyi" seerek Puanlar manuel olarak databilirsiniz. Bir oyuncunun lerleme Puanlarn istediiniz zaman sfrlayabileceinizi unutmayn. Son olarak, oyuncunuzun Puanlarn manuel olarak nasl datacanz hakknda tereddt ettiiniz durumlarda puanlar otomatik olarak datmak iin "Tavsiye Edilen" ilevini kullanabilirsiniz. Takm Oyun Tarz [Oyun Plan] > [Taktikler] blmnde yaplandrlabilen "Top evirme Oyunu" ve "Hzl Kontratak" dhil 5 farkl Takm Oyun Tarz bulunmaktadr. Taktiklerin takmnzda daha verimli almasn salamak iin, setiiniz Takm Oyun Tarznda yksek ustala sahip bir menajer altrmak iyi bir fikirdir. [pular] Glendiriciler Baz oyuncular, "Glendirici" ad verilen zel bir zellie sahiptir. "Glendiriciler", belirli Oyuncu statistiklerini gelitirerek bir oyuncuya Oyuncu lerlemesi kazandrmanz ve onu 99 snrnn stne tamanz salar. Cephaneliine ekstra bir Glendirici eklenebilecek bir "Glendirici Yuvas" olan baz oyuncular var. Rya Takm deneyimi "Aamalara" ayrlmtr. Her Aamada PvP Mcadele Etkinlikleri ve YZ'ye Kar Tur Etkinlikleri gibi oyun ii Etkinlikler araclyla en son futbol trendinin keyfini karabileceksiniz. Bir Etkinliin temasna uygun oyuncularla szleme imzalayp onlar kadronuza ekleyerek Etkinlikte avantaj elde edeceksiniz. Her Etkinlik iin esiz bir takm oluturun ve yalnzca futbolun sunabilecei heyecan hissedin! Oyun indeki Varlklar ve Szlemeler Rya Takm araclyla kazanlan oyun ii varlklara ve oyuncularla szleme imzalamann farkl yollarna dair bilgi iin ltfen aaya gz atn. Sanal Varlklar Bunlar, oyuncularla szleme imzalamak ve oyun ii eler satn almak gibi eyler iin kullanlan Paralardr. Oyun iinde veya maazadan elde edilebilir. GP Bu; oyuncularla, menajerlerle vb. ile szleme imzalamak iin kullanlan oyun ii para birimidir. Oyun iinde belirli koullar karlanarak elde edilebilir. Bunlar, oyuncularla szleme imzalamak ve oyun ii eleri takas etmek iin kullanlan Puanlardr. Bunlar, oyun iinde elde etmenin yan sra oyun dndaki kampanyalar araclyla da edinebilirsiniz. eFootball Puan Resmi Sitesi Szlemeler Tesadfi Anlama Bu anlamaya zel bir oyuncu listesinden rastgele bir oyuncuyla szleme imzalamanza imkan salayan bir e. Adayl Szleme Bu szlemeye zel bir oyuncu listesinden kendi setiiniz bir oyuncuyla szleme imzalamanza imkan salayan bir e. Semeli Szleme zel bir Oyuncu Listesinden kendi setiiniz bir oyuncuyla szleme imzalamanza imkan salayan bir e. Oyuncu Transferleri ve Kart Trleri *Kart resimleri ve oyuncu istatistikleri henz son hlinde deildir ve gelecekte deiiklie urayabilir. eFootball */PC * [] > [] > [] > [] /PC[] > [] > []|[] > [] AI [] */ [] [] AI eFootball AI AI PVP 1 1 3 3 [] GP eFootball [] > [] 5 2 1) 2) [] > [] 5 [] 99 AI GP eFootball * eFootball v4.4.0 Information v4.4.0 v4.0.0 AI AI eFootball Extras> /PC Extras> 900GP500 SNS! vsAIeFootballvsAI DivisionAI DivisionAIeFootball AI /PC eFootball/PC Co-op ON/OFF PlayStation/Steam Extras>> Xbox 1. 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